

FIG. 1
PRIOR ART

```

1  c:\collections
2    notes.txt
3    myletter.doc
4    c-myhomepage
5
6    s
7      homepage.html
8      myphoto.jpg

```

FIG. 2

```

1  c:\collections
2    notes.txt
3    myletter.doc
4    c-myhomepage
5    cspec
6    s
7      homepage.html
8      myphoto.jpg

```



FIG. 3

```

1  collection      c-myhomepage
2  coll-type       cf-web-page
3  coll-desc       A sample homepage collection
4  end-collection

```

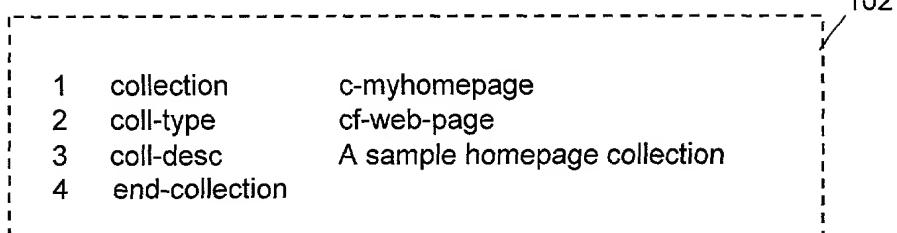


FIG. 4

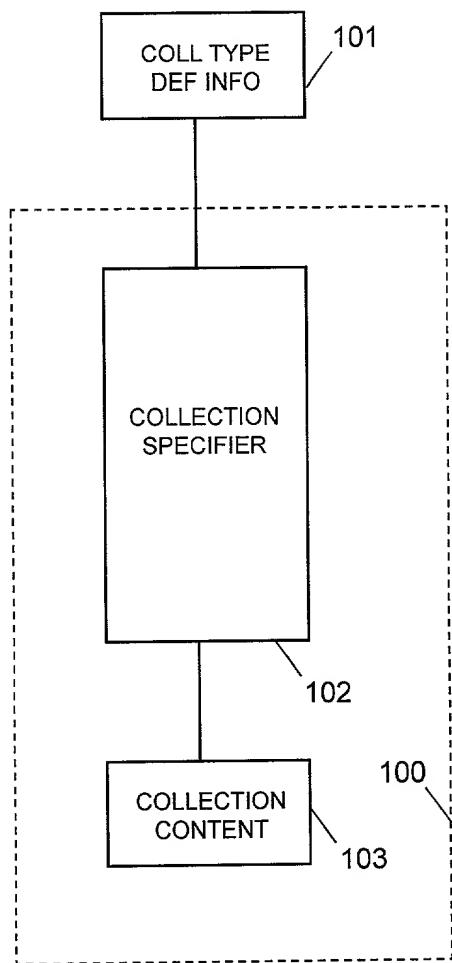


FIG. 5

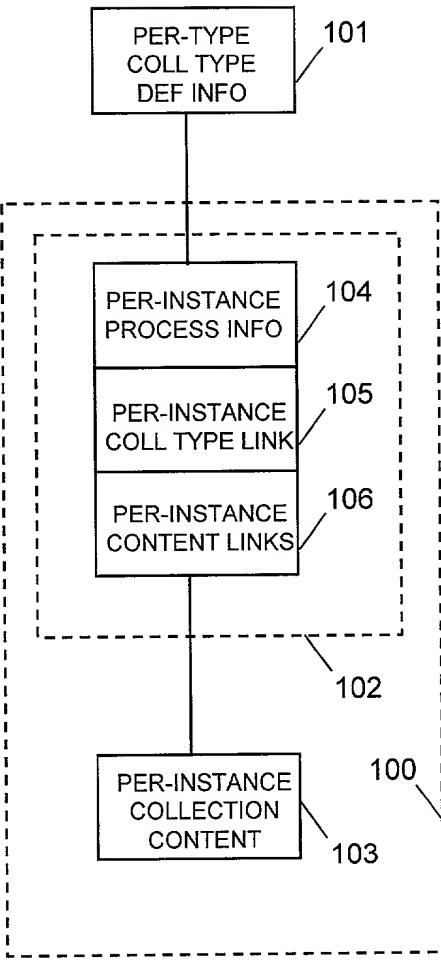


FIG. 6

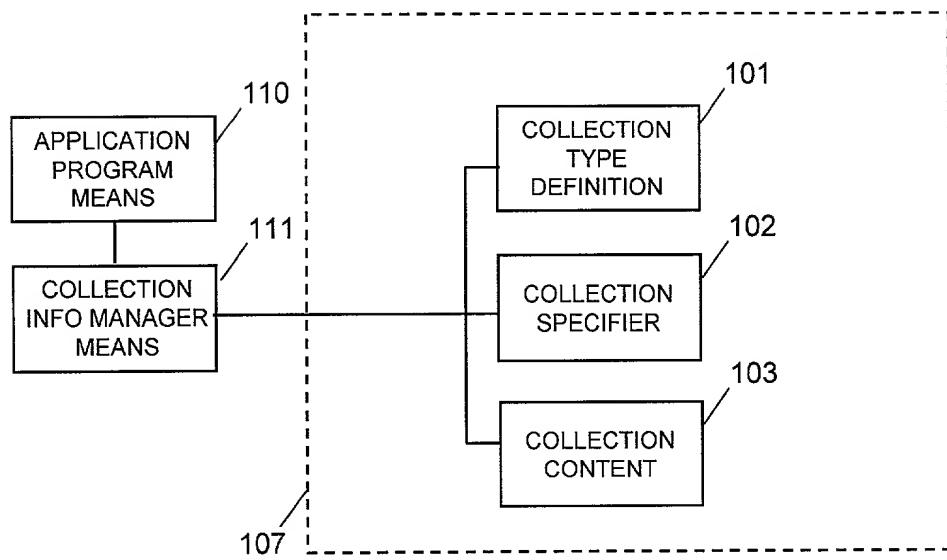


FIG. 7

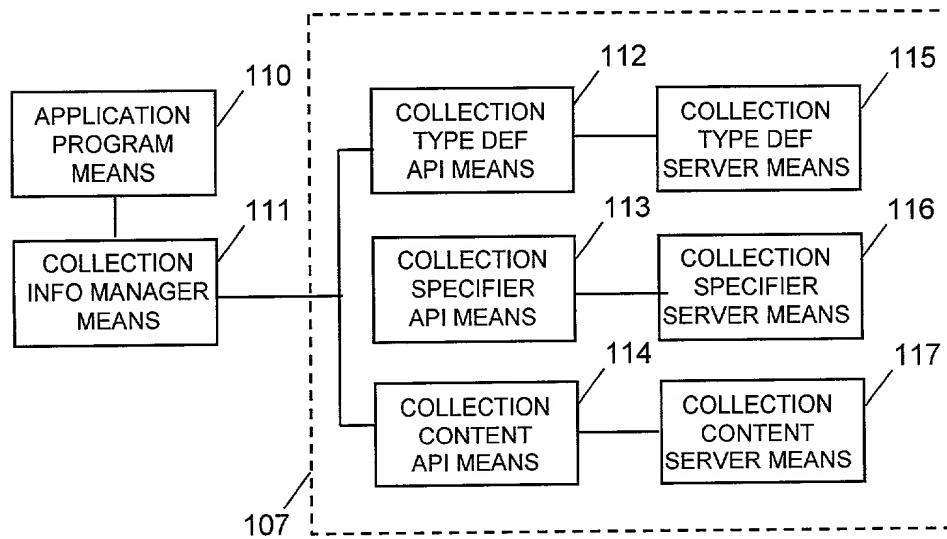


FIG. 8

```
1 /* collection data structure */
2 collection-info {
3     + specifier_info
4         + coll-type-indicator
5         + other specifier information ...
6     + content_info
7         + content_location_info ...
8         + content_members ...
9         + other content information...
10    + other collection structure information...
11 }
```

FIG. 9

```
1 /* collection type definition data structure */
2 collection-type-definition-info {
3     + coll-type-name
4     + collection internal structure info ...
5     + collection content location info ...
6     + collection content type recognition info ...
7     + other collection type definition information...
8 }
```

FIG. 10

<u>KEY</u>	<u>VALUE</u>
1 /* collection type internal structure definitions */	
2 dir_source_files	./s
3 dir_doc_files	./doc
4 /* content location definitions (per-type content links) */	
5 content_subtree_http	http://host.com/some/dir/name
6 content_subtree_ftp	ftp://host.com/some/dir/name
7 content_subtree_nfs	/some/local/directory/name
8 /* content type recognition definitions */	
9 content_policy	subtree_below_cspec_file
10 content_file_type	.c file_cpp
11 content_file_type	.c file_c
12 content_file_type	.h file_c_include
13 content_file_type	.doc file_ms_word
14 content_file_type	.html file_html
15 content_file_type	.xls file_ms_excel
16 /* collection processing definitions */	
17 compile_c_files	yes
18 compiler_windows	vc++
19 compiler_unix	gcc
20 build platforms	Win98, Win2000, gnulinux
21 process files	compile link
22 link libraries	stdio math sock
23 /* results dispatching definitions */	
24 results_ftp_host	ftp.output.com
25 results_ftp_dir	c:\ftphome\collection\results

FIG. 11

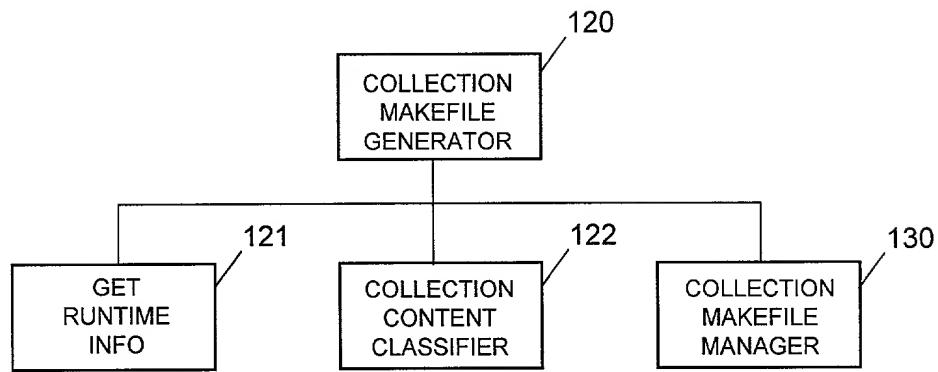


FIG. 12

- 1 /* simplified algorithm for collection makefile generator */
- 2 Call get runtime info to get invocation parameters
- 3 Call collection content classifier to classify collection content
- 4 Call collection makefile generator manager to generate a complete makefile, passing classifier information as input

FIG. 13

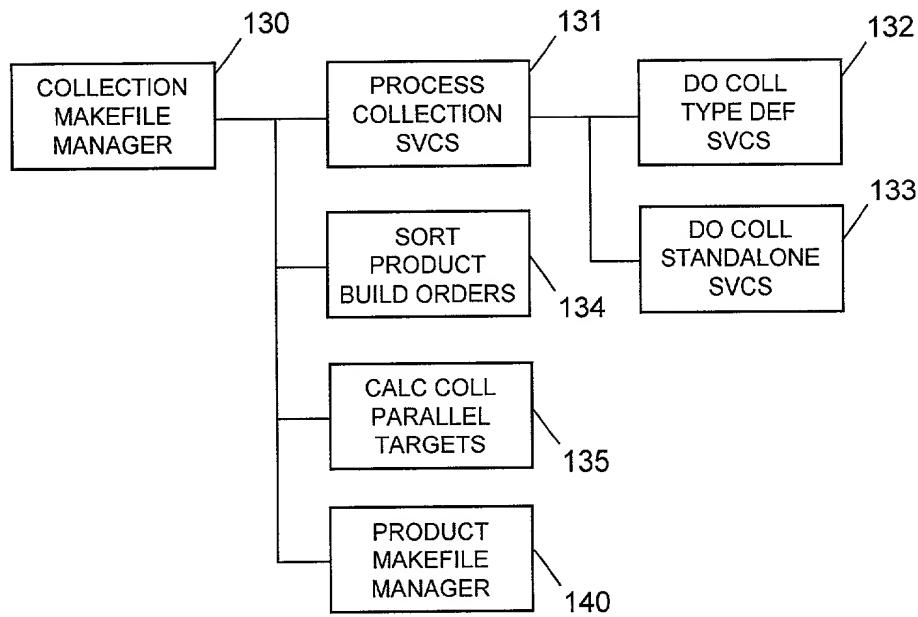


FIG. 14

- 1 /* simplified algorithm for collection makefile manager */
- 2 Process collection-level fragments
 - 3 Process fragments from collection type definition
 - 4 Process fragments from collection specifier
- 5 Determine relative build order among multiple products
- 6 Determine number, names of coll-level parallel build targets
- 7 Loop over each product in collection
 - 8 Process each product by calling product makefile manager

FIG. 15

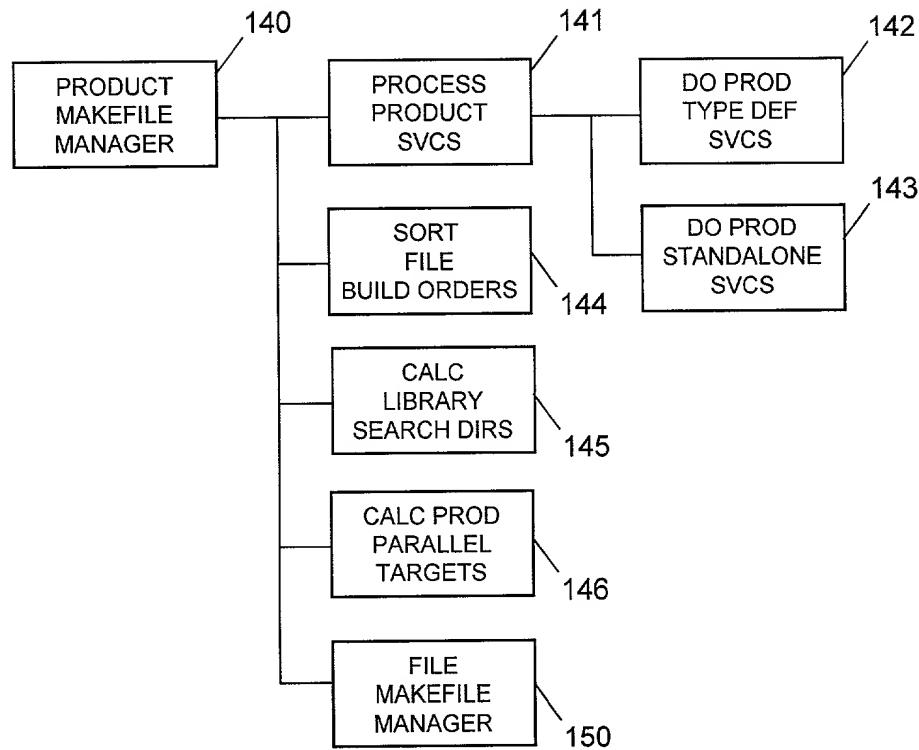


FIG. 16

- 1 /* simplified algorithm for processing one product */
- 2 Process product-level fragments
 - 3 Process fragments from product type definition
 - 4 Process fragments from product section of collection specifier
- 5 Determine relative build order among content files for product
- 6 Determine number, names of product-level parallel build targets
- 7 Loop over each content file
 - 8 Process each content file by calling file makefile manager

FIG. 17

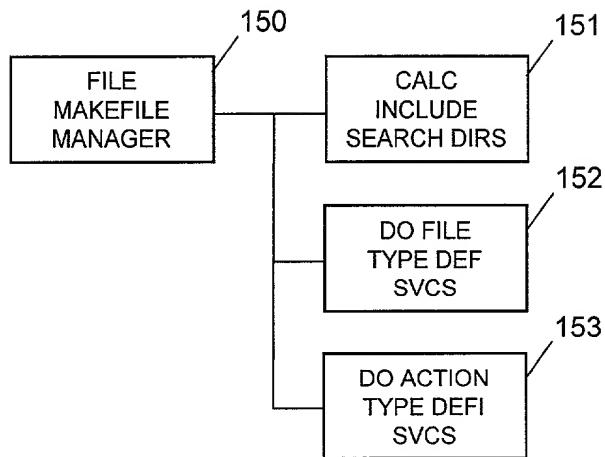


FIG. 18

- 1 /* simplified algorithm for processing one content file */
- 2 Calculate include file search directories
- 3 Process fragments from content type definition
- 4 Process fragments from action type definition

FIG. 19

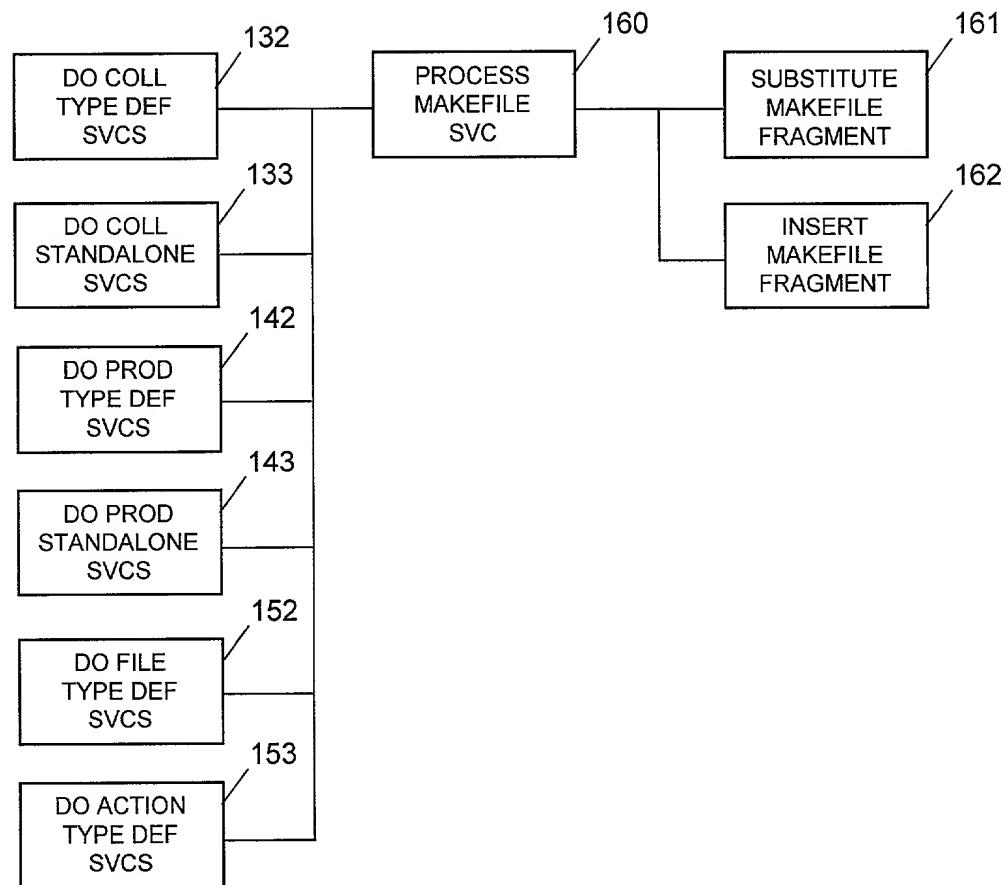


FIG. 20

- 1 /* simplified algorithm for processing one fragment */
- 2 Substitute replacement values for placeholder strings
- 3 Insert substituted fragment into makefile data structure

11/41

FIG. 21

```
1 c:\collections
2     c-my-example
3         cspec
4             s
5                 pi
6                     cmdline.h
7                     win98
8                     cmdline.c
9                     gnulinux2
10                    cmdline.c
11                lib
12                    pi
13                        libfuns.h
14                        libfuns.c
```

FIG. 22

```
1 cspec:
2     collection  c-my-example
3     coll-type    ct-program
4     coll-desc   A multi-platform C program with library.
5     end-collection
6     product     myprog
7     prod-type   pt-program
8     prod-desc   A program product.
9     libs        team-lib gnulinux-lib
10    end-product
11    product     mylibrary
12    prod-type   pt-library
13    prod-desc   A library product.
14    end-product
```

FIG. 23

```
1  /* classification output for gnulinux2 platform */
2  collection          c-my-example
3  coll-type          ct-program
4  ... other coll classification info

5  /* classification info for a program product */
6  product            myprog
7  prod-type          pt-program

8  content            cmdline.h
9  content-path       ..../s/pi/cmdline.h
10 content-type       ctype-c-header
11 content-language   c
12 end-content

13 content            cmdline.c
14 content-path       ..../s/gnulinux2/cmdline.c
15 content-type       ctype-c-source
16 content-language   c
17 content-dep        ..../s/pi/cmdline.h
18 content-dep        ..../lib/pi/libfun.h
19 content-dep        external-incl-file.h
20 content-dep        team-incl.h
21 end-content

22 end-product
```

FIG. 24

```
1  /* classification output */
2  collection          c-my-example

3  ... /* classification info for the host collection */
4  ... /* classification info for the program product */

5  /* classification info for a library product */
6  product            mylibrary
7  prod-type          pt-library

10 content           libfuns.h
11 content-path      ../lib/pi/libfuns.h
12 content-type      ctype-c-header
13 content-language  c
15 end-content

16 content           libfuns.c
17 content-path      ../lib/pi/cmdline.c
18 content-type      ctype-c-source
19 content-language  c
21 content-dep       ../lib/pi/libfuns.h
22 end-content

23 end-product
```

FIG. 25

- 1 collection type definition information
- 2 product type definition information
- 3 content type definition information
- 4 action type definition information

- 5 cspec:
- 6 coll-type ct-program

- 7 index-coll-types.tbl:
- 8 ct-program ct-program.def
- 9 ct-web-page ct-web-page.def

- 10 ct-program.def:
- 11 product-type-index index-product-types.tbl

- 12 index-product-types.tbl:
- 13 pt-program pt-program.def

- 14 pt-program.def:
- 15 content-type-index index-content-types.tbl

- 16 index-content-types.tbl
- 17 ctype-c-source content-c.def

- 18 content-c.def:
- 19 action-type-index index-action-types.tbl

- 20 index-action-types.def:
- 21 action-c-source action-c-source.def

- 22 action-c-source.def:
- 23 ... action definition information

FIG. 26

```
1 index-coll-types.tbl:
2 ct-program ct-program.def
3 ct-library ct-library.def
4 ct-doc-html ct-html.def

5 ct-program.def:
6 /* type definition info for a "ct-program" collection type */
7 product-type-index index-prod-program.tbl

8 base-template base-template.tpl

9 service svc-coll-macro-platform
10 service svc-coll-macro-site
11 service svc-coll-macro-tool-names
12 service svc-coll-macro-compiler
13 service svc-coll-macro-suffix
14 service svc-coll-target-defaults
15 service svc-coll-target-others

16 parallelism-max 4

17 ... other collection type info
```

FIG. 27

```
1 index-prod-program.tbl:  
2 pt-program pt-program.def  
3 pt-program-java pt-program-java.def  
4 pt-program-unix pt-program-unix.def  
5 pt-program-win pt-program-win.def  
  
6 pt-program.def:  
7 /* type definition info for a "program" product type */  
8 dir-source-files dirs-source.lst  
9 dir-library-files dirs-library.lst  
10 dir-include-files dirs-include.lst  
11 file-identification-table file-identification.tbl  
12 content-type-index index-content-types.tbl  
13 service svc-prod-program  
14 ... other product type info
```

FIG. 28

```

1 index-content-types.tbl:
2 ctype-c-source          content-c.def
3 ctype-c-header           content-c-h.def
4 ctype-csh                content-csh.def
5 ctype-html               content-html.def

6 content-c.def:
7 /* type definition info for a "c" file type */
8 type                     c-source
9 language                 c
10 action                  action-c-source
11 action-type-index       index-action-types.tbl
12 service                 svc-file-c-source
13 ... other content type definition info

```

FIG. 29

```

1 index-action-types.tbl:
2 action-c-source          action-c-source.def
3 action-c-header           action-c-header.def
4 action-csh                action-csh.def
5 action-html               action-html.def

6 action-c-source.def:
7 parser-type               internal
8 parser-name                internal-c
9 service                   svc-action-c-source

```

FIG. 30

```

1  idx-makefile-services.tbl:
2  /* services for collections */
3  svc-coll-macro-platform    coll-macro-platform.tpl
4  svc-coll-macro-site        coll-macro-site.tpl
5  svc-coll-macro-compiler    coll-macro-compiler.tpl
6  svc-coll-macro-toolnames   coll-macro-toolnames.tpl
7  svc-coll-macro-file-suffix coll-macro-file-suffix.tpl
8  svc-coll-target-defaults   coll-target-defaults.tpl
9  ...
10 /* services for products */
11 svc-prod-program           prod_prog_pi.tpl
12 svc-prod-program           prod_prog_os.tpl
13 svc-prod-program           prod_prog_pd.tpl
14 ...
15 svc-prod-library           prod-lib-pi.tpl
16 svc-prod-library           prod-lib-os.tpl
17 svc-prod-library           prod-lib-pd.tpl
18 ...
19 /* services for files */
20 svc-file-c-source          file-c.tpl
21 svc-file-c-header          file-c-header.tpl
22 svc-file-f90               file-f90.tpl
23 svc-file-f90-header        file-f90-header.tpl
24 svc-file-f90-module        file-f90-module.tpl
25 ...
26 /* services for actions */
27 svc-action-c-source        action-c-source.tpl
28 ...
29 /* services for application tasks */
30 svc-app-chmod              app-chmod.tpl
31 svc-app-copy-file          app-copy-file.tpl
32 ...

```

FIG. 31

```

1  coll-macro-platform.tpl:
2  # This file defines platform-specific makefile macros
3
4  fragment-begin
5  _marker_ marker-htree copy
6  # The holding area for shared files and libraries
7  HTREE=/site/h
8  fragment-end
9
10 fragment-begin
11 _marker_ marker-macros1 copy
12 # makefile platform name, virtual platform name
13 MP=win98.plt
14 VP=win98
15 fragment-end

```

FIG. 32

```

1  coll-macro-site.tpl:
2  # This file defines site-specific makefile macros
3  fragment-begin
4  _marker_ marker-macros1 copy
5
6  # places where shared files go
7  SHARE_DIR=$(HTREE)\share
8
9  # places where web pages go
10 HOST_WEB=www.your_domain.com
11 ...
12 fragment-end

```

FIG. 33

```

1  coll-macro-toolnames.tpl:
2  # define macros for various program names
3  fragment-begin
4  _marker_ marker-macros1 copy
5
6  LS=ls
7  DIR=dir
8  RM=rm
9  CP=cp
10 ZIP=zip
11 UNZIP=unzip
12 CC=gcc
13 LIB=ld
14 RMDIR=rm
15 fragment-end

```

FIG. 34

```

1  coll-macro-compiler.tpl:
2  # This file defines compiler options
3  fragment-begin
4  _marker_ marker-macros1 copy
5
6  # default compiler options
7  OPT=
8  DEBUG=
9  # default linker options
10 LIBSPATH = $(HTREE)/$(MP)
11 LDFLAGS= -s
12 LPP= -L
13
14 fragment-end

```

FIG. 35

```

1  coll-macro-suffix.tpl:
2  # defines macros for file suffixes for this platform
3  fragment-begin
4  _marker_ marker-macros1 copy
5
6  # objects, executables, libraries, archives
7  O=.o
8  SO=.so
9  X=
10 L=.a
11 A=
12 AWKS=.awk
13 SEDS=.sed
14 LEXS=.i
15 YACS=.y
16 CLASS=.class
17 fragment-end

```

FIG. 36

```

1  coll-target-defaults.tpl:
2  # This file defines default makefile targets
3  fragment-begin
4  _marker_ marker-targets0 copy
5
6  # default targets used by all makefiles
7  default: build
8
9  all: build exports
10
11 build:
12
13 exports:
14 fragment-end

```



22/41

FIG. 37

```
0 /* fragment commands */
1 fragment-begin / fragment-end
2 _marker_ marker-name copy
3 _macro_ macro-name append value1 value2...
4 _target_ target-name add-deps dep1 dep2 ...
5 _target_ target-name copy
6 _target_ target-name copy-force
```

FIG. 38

```
1 base-template.tpl:
2
3 # marker-htree
4
5 # marker-macros1
6
7 # marker-targets0
```



FIG. 39

```
1  makefile.out:
2
3  # The holding area for shared files and libraries
4  HTREE=/site/h
5  # marker-htree
6
7  # makefile platform name, virtual platform name
8  MP=win98.plt
9  VP=win98
10
11 # places where shared files go
12 SHARE_DIR=$(HTREE)\share
13 ...
14 LS=ls
15 DIR=dir
16 ...
17 OPT=
18 DEBUG=
19 ...
20 O=.o
21 SO=.so
22 X=
23 ...
24 # marker-macros1
25
26 # default targets used by all makefiles
27 default: build
28
29 all: build exports
30
31 build:
32
33 exports:
34 # marker-targets0
```

FIG. 40

```

1 prod-prog-pi.tpl:
2 # Define platform-independent macros for programs
3
4 fragment-begin
5 _marker_ marker-macros1 copy
6 # Initialize these macros so they are defined.
7 ALL_OBJS_prod_=
8 OBJ_PI_prod_=
9 OBJ_F90_prod_=
10 OBJ_F90_MOD_prod_=
11
12 # create one macro to hold all objects
13 ALL_OBJS_prod_=$(OBJ_PI_prod_) \
14     $(OBJ_F90_prod_) $(OBJ_F90_MOD_prod_)
15
16 # add marker to anchor linker macro later
17 # marker-link-cmd
18 fragment-end

```

FIG. 41

```

1 prod-prog-os.tpl:
2 # Define operating system macros for programs
3
4 # Adds program name dependency to build target.
5 fragment-begin
6 _target_build      add_deps _mprod_$(X)
7 fragment-end
8
9 # Adds program name dependency to export target
10 fragment-begin
11 _target_exports   add_deps _mprod_$(X)
12 fragment-end

```

FIG. 42

```
1 prod-prog-pd.tpl:
2 # Define platform-dependent macros for programs
3
4 fragment-begin
5 _marker_ marker-macros1 copy
6 # default compiler flags for this platform
7 CCFLAGS1= -Wall -ansi -pipe -I.
8 CCFLAGS2= -I- -c
9 fragment-end
10
11 fragment-begin
12 _marker_ marker-link-cmd copy
13 # linker command for this platform
14 LDLIBS=
15 LD__prod_=${CC} -o _mprod_ _lib_dirs_ \
16           ${ALL_OBJS__prod_} _lib_names_
17 fragment-end
18
19 fragment-begin
20 # add link command to target for program product
21 _target_ _mprod_${X} copy
22   ${LD__prod_} ${LDFLAGS}
23   ${CHMOD} 775 _mprod_${X}
24 fragment-end
25
26 fragment-begin
27 # add object dependencies to product target
28 _target_ _mprod_${X} add_deps ${OBJ_PI__prod_}
29 fragment-end
```

FIG. 43

1	_prod_	name of product from cspec
2	_mprod_	name of product file on disk
3	_ptype_	product type of current product
4	_src_file_path_	source file pathname
5	_src_file_name_	source file filename
6	_src_file_name_no_suf_	source filename with no suffix
7	_target_list_	list of makefile targets
8	_target_name_	name of current target
9	_deplist_	list of dependent targets
10	_incl_dirs_	list of include directories
11	_lib_dirs_	list of library directories
12	_lib_names_	list of library names
13	_zpln_	parallel target number 01,02,etc

FIG. 44

```
1  makefile.out:  
2  ...  
3  # Initialize these macros so they are defined.  
4  ALL_OBJS_myprog=  
5  OBJ_PI_myprog=  
6  OBJ_F90_myprog=  
7  OBJ_F90_MOD_myprog=  
8  
9  # create one macro to hold all objects  
10 ALL_OBJS_myprog=$(OBJ_PI_myprog) \  
11     $(OBJ_F90_myprog) $(OBJ_F90_MOD_myprog)  
12  
13 # marker-link-cmd  
14  
15 # marker-macros1  
16  
17 # default targets used by all makefiles  
18 default: build  
19  
20 all: build exports  
21  
22 build: myprog  
23  
24 exports: myprog  
25 # marker-targets0
```

FIG. 45

```
1  makefile.out:
2  ...
3  # Initialize these macros so they are defined.
4  ALL_OBJS_myprog=
5  OBJ_PI_myprog=
6  ...
7  # create one macro to hold all objects
8  ALL_OBJS_myprog=$(OBJ_PI_myprog) ...
9  ...
10 # linker command for this platform
11 LDLIBS=
12 LD_myprog=${CC} -o myprog $(LDLIBS) \
13           $(ALL_OBJS_myprog) $(lb)
14 # marker-link-cmd
15 ...
16 # default compiler flags for this platform
17 CCFLAGS1= -Wall -ansi -pipe -l.
18 CCFLAGS2= -l -c
19 # marker-macros1
20 ...
21 build: myprog
22
23 exports: myprog
24 ...
25 # add link command to target for program product
26 myprog: $(OBJ_PI_myprog)
27           $(LD_myprog) $(LDFLAGS)
28           $(CHMOD) 775 myprog
29 # marker-targets0
```

FIG. 46

```

1  file-c-source.tpl:
2  # process files
3
4  # add current source file to top src file macro
5  fragment-begin
6  _macro_SRC_C      append_src_file_path_
7  fragment-end
8
9  # add current source file to product source file macro
10 fragment-begin
11 _macro_SRC_C_prod_ append_src_file_path_
12 fragment-end

```

FIG. 47

```

1  action-c-source.tpl:
2  # process files
3
4  # add compilation command under C object targets.
5  fragment-begin
6  _target__target_name_$(O) copy
7    $(CC) $(OPT) $(DEBUG) $(CCFLAGS1) \
8      _incl_dirs_ $(CCFLAGS2) _src_file_path_
9  fragment-end
10
11 # add dependency list to C object target.
12 fragment-begin
13 _target__target_name_$(O) add_deps _deplist_
14 fragment-end

```

FIG. 48

```
1  makefile.out:
2  ...
3  SRC_C= .../s/gnulinux2/cmdline.c ...
4  ...
5  SRC_C_prod_= .../s/gnulinux2/cmdline.c ...
6  ...
7  # default compiler flags for this platform
8  CCFLAGS1= -Wall -ansi -pipe -I.
9  CCFLAGS2= -I- -c
10 # marker-macros1
11 ...
12 # default targets used by all makefiles
13 default: build
14
15 all: build exports
16
17 build: myprog
18
19 exports: myprog
20 ...
21 cmdline.o: .../s/pi/cmdline.h ..lib/pi/libfun.h
22     $(CC) $(OPT) $(DEBUG) $(CCFLAGS1) \
23         _incl_dirs_ $(CCFLAGS2) .../s/gnulinux2/cmdline.c
24
25 ...
26 # marker-targets0
```

FIG. 49

```
1 collection      c-my-example
2 coll-type      ct-program
3 coll-desc      A fileset example
4 svc            svc-coll-cleanup
5 end-collection

6 product        myprog
7 prod-type      pt-program
8 libs           mylib
9 svc            svc-app-copy-file myprog myprog.bak
10 end-product
```

FIG. 50

```

1  cspec:
2  ...
3  product      myprog
4  prod-type    pt-program
5  prod-desc    A normal program binary executable.
6  end-product
7  product      myprog-2
8  prod-type    pt-shared-object
9  prod-desc    A shared object program executable
10 replace-name myprog
11 end-product
12 _prod_      becomes cspec  name  myprog-so
13 _mprod_     becomes diskfile name  myprog
14 # add link command to target for program product
15 _mprod_$(X):
16   $(LD__prod_) $(LDFLAGS_prod_)
17   $(CHMOD) 775 _mprod_$(X)
18 # link target for product myprog
19 myprog$(X):
20   $(LD_myprog) $(LDFLAGS_myprog)
21   $(CHMOD) 775 myprog$(X)
22 # link target for product myprog-so
23 myprog$(SO):
24   $(LD_myprog-2) $(LDFLAGS_myprog-2)
25   $(CHMOD) 775 myprog$(SO)

```

FIG. 51

```
1 product-build-order.tbl:  
2 # define relative build order among products  
3  
4 pt-initial      10  
5 pt-data         50  
6 pt-library      100  
7 pt-program      1000  
8 pt-script       1000
```

FIG. 52

```
1 makefile.out:  
2 ...  
3 # dependent targets mylib and myprog appear in proper  
4 # product build order, from left to right  
5 #  
6 build: mylib myprog  
7  
8 mylib:  
9 ...  
10 myprog:  
11 ...
```

FIG. 53

```
1 file-build-order.tbl:  
2 # define relative build order among file types  
3  
4 ft-resource      10  
5 ft-precompiled-cpp 20  
6 ft-c-source      50
```

FIG. 54

```
1 makefile.out:  
2 ...  
3 # dependent targets mylib and myprog appear in proper  
4 # product build order, from left to right  
5 #  
6 build: mylib myprog  
7  
8 mylib:  
9 ...  
10 myprog: myresource.rc myprecompiled-header.o cmdline.o  
11 ...
```

FIG. 55

```

1  dirs-include.lst:
2  dir/gnulinux2          /site/myteam/include/gnulinux2
3  dir/gnulinux2          /site/myteam/include/gnulinux
4  dir/gnulinux2          /site/include/gnulinux2
5  dir/gnulinux2          /site/include/gnulinux

```

FIG. 56

```

1  # suppose these are paths to example include files
2  /site/include/gnulinux2/external-incl-file.h
3  /site/myteam/include/gnulinux/team-incl.h

4  # include files matched by search rules, in order
5  /site/myteam/include/gnulinux/team-incl.h
6  /site/include/gnulinux2/external-incl-file.h

7  _incl_dirs_ = -I /site/myteam/include/gnulinux \
... -I /site/include/inux2

8  makefile.out:
9  ...
10 file1.o: ..s/file1.c
11   $(CC) $(OPT) $(DEBUG) $(CCFLAGS1) \
12     -I /site/myteam/include/gnulinux -I /site/include/inux2 \
13     $(CCFLAGS2) ..s/file1.c

```

FIG. 57

```

1  dirs-library.lst:
2  dir/gnulinux2      /site/myteam/lib/gnulinux2
3  dir/gnulinux2      /site/myteam/lib/gnulinux
4  dir/gnulinux2      /site/lib/gnulinux2
5  dir/gnulinux2      /site/lib/gnulinux

```

FIG. 58

```

1  # suppose these are paths to example libraries
2  /site/lib/gnulinux2/gnulinux-lib.a
3  /site/myteam/lib/gnulinux/team-lib.a

4  # libs matched by search rules, in order
5  /site/myteam/lib/gnulinux/team-lib.a
6  /site/lib/gnulinux2/gnulinux-lib.a

7  _lib_dirs = -L /site/myteam/lib/gnulinux -L /site/lib/inux2
8  _lib_names_ = -l team-lib.a gnulinux-lib.a

9  makefile.out:
10 ...
11 LD_mprog = $(LD) -L /site/myteam/lib/gnulinux \
12           ... -L /site/lib/gnulinux2 \
13           ... -l team-lib.a -l gnulinux-lib.a
14 ...
15 myprog$(X): ...
16     $(LD_mprog) ...

```

FIG. 59

```

1 virtual-platform.tbl:
2 #
3 #          Specific   Generic   Family   Every
4 # Name      OS        OS        OS        OS
5 #
6 gnulinux2.plt  gnulinux2  gnulinux  unix     pi
7 sol28.plt     sol28      sol       unix     pi
8 win98.plt     win98      win9      win      pi
9 win95.plt     win95      win9      win      pi
10 winnt40.plt   winnt40    winnt     win      pi
11 win2000.plt   win2000    winnt     win      pi

```

FIG. 60

```

1 # fragment search directories for win98 platform
2 fragments/win98
3 fragments/win9
4 fragments/win
5 fragments/pi

6 # fragment search directories for gnulinux 2 platform
7 fragments/gnulinux2
8 fragments/gnulinux
9 fragments/unix
10 fragments/pi

```

FIG. 61

```
1 collection      c-my-example
2 coll-type      ct-program
3 coll-desc      A fileset example
4 end-collection

5 product        myprog
6 prod-type      pt-program

7 libs/pi        mylib
8 libs/gnulinux  mylib myother-gnulinux-lib

9 svc/pi         svc-prod-name  svc arguments
10 svc/gnulinux  svc-prod-name  svc args
11 svc/win98     svc-prod-name  svc args
12 end-product
```

FIG. 62

```
1  makefile.out
2  ...
3  myprog: file-001.o file-002.o ... file-100.o
4      $(LD_mprog) ...
5  # GNU make parallelism with -jobs argument will compile
6  # 4 files at a time to build the myprog target
7  #
8  make -j 4 myprog
9  # without a parallel make tool, makefile targets must be
10 # generated to offer parallelism, as follows:
11 #
12 myprog: myprog-01 myprog-02 myprog-03 myprog-04
13 myprog-01: file-001.o file-002.o ... file-025.o
14 myprog-02: file-026.o file-027.o ... file-050.o
15 myprog-03: file-051.o file-052.o ... file-075.o
16 myprog-04: file-076.o file-077.o ... file-100.o
17 # now parallel commands can be issued against parallel targets
18 # running on multiple machines
19 on machine1: make myprog-01
20 on machine2: make myprog-02
21 ...
22 # running multiple windows on one machine
23 in shell window 1: make myprog-01
24 in shell window 2: make myprog-02
25 ...
26 # or running in the background on one machine
27 in shell window 1: make myprog-01 &
28 in shell window 1: make myprog-02 &
29 ...
```

FIG. 63

```

1  action-c-source.tpl:
2  # process files
3  ...
4  # this line adds the parallelism-specific object file macro to the
5  # "master" or "top level" object file macro.
6  fragment-begin
7  _macro_ OBJ_PI__prod_ append $(OBJ_PI__prod__zpln_)
8  fragment-end
9
10 # this line adds current object file to correct
11 # parallelism-specific object file macro
12 fragment-begin
13 _macro_ OBJ_PI__prod__zpln_ append _target_name_${O}
14 fragment-end
15
16 # this line adds the parallelism-specific object file macro as a
17 # dependency of the parallelism-specific build target.
18 fragment-begin
19 _target_build_zpln_ add_deps $(OBJ_PI__prod__zpln_)
20 fragment-end

```

FIG. 64

```

1  makefile.out:
2  ...
3  OBJ_PI_myprog    = file-001.o file-002.o ... file-100.o
4  OBJ_PI_myprog_01 = file-001.o file-002.o ... file-025.o
5  OBJ_PI_myprog_02 = file-026.o file-027.o ... file-050.o
6  ...
7  build_01: $(OBJ_PI_myprog_01)
8  ...
9  build_02: $(OBJ_PI_myprog_02)
10 ...

```

FIG. 65

```
1  makefile.out:  
2  # sequential and parallel targets for multiple products  
3  ...  
4  # target for building all products sequentially  
5  build: build_01 build_02 build_03  
6  ...  
7  # parallel targets for building all products in parallel  
8  build_01: myprog-01 product2-01 product3-01 ...  
9  build_02: myprog-02 product2-02 product3-02 ...  
10 ...  
11 # target for building product 'myprog' sequentially  
12 myprog: myprog-01 myprog-02 myprog-03  
13 ...  
14 # parallel targets for building product 'myprog' in parallel  
15 myprog-01: $(OBJ_PI_myprog_01)  
16 myprog-02: $(OBJ_PI_myprog_02)  
17 ...  
18 # target for building product 'product2' sequentially  
19 product2: product2-01 product2-02 ...  
20 ...  
21 # parallel targets for building product 'product2' in parallel  
22 product2-01: $(OBJ_PI_product2_01)  
23 product2-02: $(OBJ_PI_product2_02)  
24 ...
```